

# CSE322 Theory of Computation

## Lec 19

If  $L$  is decidable then  $L$  is (recursively) enumerable.

# 3.13 L is decidable iff L is string-order enumerable.

Short to long, among same length, use dictionary ordering.

$\Leftarrow$  Level 1: Suppose E enumerates L in the string order.

Case 1: L is finite. L is regular, and hence decidable.  
 Case 2: L is infinite. We will construct decider D to decide L.

- D(x):
1. D runs E
  2. For every w that E outputs,
  3. if  $w = x$ , D goes to qaccept
  4. ... if  $w > x$ , D goes to qrej.
  5. if  $w \neq x$ , D continues!

What if x comes after the last string in L?

E:  $w_1, w_2, \dots, w_k, x$   
 - X X X ✓

Claim: If x is in L, D(x) halts and accepts.

Claim: If x is not in L, D(x) halts and rejects.

- a
- b
- c
- d
- z
- aa
- a<sup>z</sup>z
- ba
- bb
- bc
- bf
- bg
- ct
- atz
- azz
- ooo

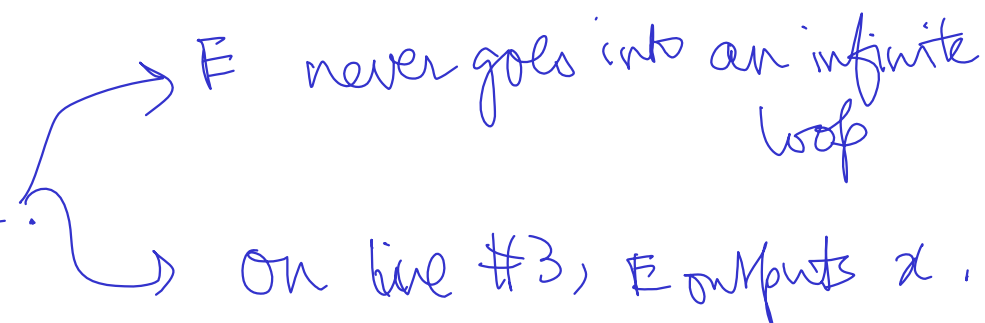
### 3.13 $L$ is decidable iff $L$ is string-order enumerable.

$\Rightarrow$  Level 1: Suppose  $M$  decides  $L$ .

We will construct enumerator  $E$  which enumerates  $L$  in the string order.

$E()$  : // enumerator ignores input

1. ... for all strings  $w$  in the string order:
2. ... run  $M(w)$  // decider
3. If  $M$  accepts  $w$  :  $E$  outputs  $w$

Claim: If  $x \in L$ ,  $E$  would output  $x$ . 

Claim:- If  $E$  outputs  $x$ ,  $x \in L$ .

Claim:- All outputs of  $E$  are in the string order.

# Closure Property: Union

\* If  $L_1$  and  $L_2$  are decidable, then  $L_1 \cup L_2$  is decidable.

Level 1: Proof by construction.  $M_1$  decides  $L_1$ ,  $M_2$  decides  $L_2$ . Construct  $M$  to decide  $L_1 \cup L_2$ .

Level 2:  $L_1$  is decidable  $\Rightarrow M_1$  decide  $L_1$ . Similarly, let  $M_2$  decide  $L_2$ .

Construct  $M$  to decide  $L = L_1 \cup L_2$ .

$M$ (on input  $x$ ):

1. ... Run  $M_1(x)$

2. If  $M_1$  accepts  $x$ ,  $M$  goes to  $q_{acc}$ .

3. Else, run  $M_2(x)$ .

~~Claim:  $M$  halts on all input.~~ Do what  $M_2$  does.

$\nearrow$  If  $M_2$  accepts  $x$ , go to  $q_{acc}$ .

$\searrow$  If  $M_2$  rejects  $x$ , go to  $q_{rej}$ .

$L_1 \cup L_2$

Claim: If  $x$  is in  $L$ ,  $M$  accepts  $x$ .

Claim: If  $x$  is not in  $L$ ,  $M$  rejects  $x$ .

# Closure Property: Union (solution)

\* If  $L_1$  and  $L_2$  are decidable, then  $L_1 \cup L_2$  is decidable.

$L_1$  is decidable  $\Rightarrow$   $M_1$  decide  $L_1$ . Similarly, let  $M_2$  decide  $L_2$ .

Construct  $M$  to decide  $L = L_1 \cup L_2$ .

$M$  on input  $x$ :

1. Runs  $M_1$  on  $x$ . Since  $M_1$  is a decider,  $M_1$  must halt on all input.
2. If  $M_1$  accepts  $x$ ,  $M$  accepts  $x$ . Otherwise, continue.
3. Runs  $M_2$  on  $x$ . Since  $M_2$  is a decider,  $M_2$  must halt on all input.
4. If  $M_2$  accepts  $x$ ,  $M$  accepts  $x$ . Otherwise,  $M$  rejects  $x$ .

Claim:  $M$  halts on all input. (Proof: by construction of  $M$ )

Claim: If  $x$  is in  $L$ ,  $M$  accepts  $x$ . (Proof:  $x$  in  $L \Rightarrow x$  in  $L_1$  or  $x$  in  $L_2$ .)

If  $x$  in  $L_1$ ,  $M_1$  accepts  $x$ . So  $M$  accepts  $x$  (in line 2).

If  $x$  is not in  $L_1$  then  $x$  must be in  $L_2$ , then  $M_2$  accepts  $x$  and so does  $M$  (in line 4).)

Claim: If  $x$  is not in  $L$ ,  $M$  rejects  $x$ . (Proof:  $x$  is not in  $L \Rightarrow x$  not in  $L_1$  and  $x$  not in  $L_2$ .)

[Use similar argument as above.]  $M$  will continue in line 2 and reject in line 4.)

# Closure Property: Union

- \* If  $L_1$  and  $L_2$  are enumerable, then  $L_1 \cup L_2$  is enumerable.
- \* If  $L_1$  and  $L_2$  are recognizable, then  $L_1 \cup L_2$  is recognizable.

Make use of 2-tape TMs to run two TMs in parallel.

Exercise: Complete construction and proof.

$M_1$  recognizes  $L_1$   
 $M_2$  " "  $L_2$

$M$  to recognize  $L_1 \cup L_2$   
 $M(x)$ : // NDTM  
Non-deterministically, run  $M_1(x)$   
or  $M_2(x)$  and do as they do.

$M(x)$ : // DTM  
Run both  $M_1(x)$  &  $M_2(x)$ , one  
step at a time.

Whenever any one accepts,  
 $M$  also accepts.

# Closure Properties

- \* Decidable languages are closed under intersection.
- \* Recognizable languages are closed under intersection.
- \* Enumerable languages are closed under intersection.
  
- \* Recognizable languages are closed under concatenation.
- \* Decidable languages are closed under concatenation.
- \* Enumerable languages are closed under concatenation.
  
- \* Decidable languages are closed under complement.
- \* Recognizable languages are not (proof requires newer techniques, later).

# Accept - DFA A-DFA

A-DFA =  $\{ \langle B, w \rangle : B \text{ is a DFA that accepts string } w \}$

Thm: A-DFA is decidable.

Proof:

Level-1 :- Proof by constructing a TM that decides A-DFA.

Level-2 :- Construct 3-tape TM M-A-DFA that on input  $w$  does following:

**M-A-DFA** ( $\langle B, w \rangle$ ):

0. M rejects if input is not of form  $\langle \text{encoding of DFA}, \text{input on DFA alph.} \rangle$
1. M copies  $w$  to second tape and writes  $q_0$  of DFA on 3rd tape.
2. M start simulating DFA with second head on first symbol of input.
3. In each step, M scans its input tape (B portion) and finds the next state and updates it on 3rd tape. It moves the second head to right.
4. When second head reaches blank, M checks if third tape contains a state which is listed in the accept states of DFA. If yes, M accepts otherwise M rejects.



$A\text{-NFA} = \{ \langle B, w \rangle : \text{NFA } B \text{ accepts } w \}$

$M\text{-A-NFA}(\langle B, w \rangle) :$

0. -----

1. Use the subset method to construct a DFA  $D$  s.t.  
 $L(D) = L(B)$ . //  $D$  accepts  $w$  iff  $B$  accepts  $w$

2. Run  $M\text{-A-DFA}(\langle D, w \rangle)$

where  $M\text{-A-DFA}$  is the decider for  $A\text{-DFA}$ .

## Regular Languages are Decidable

Suppose  $L$  is a regular language. Therefore, there exists a DFA  $D$  to recognize  $L$ .

Construct  $M_L$  to decide  $L$  using DFA  $D$ .

$M_L(x) : \text{runs } M\text{-A-DFA}(\langle D, w \rangle)$

$$E\text{-DFA} = \{ \langle A \rangle : A \text{ is DFA and } L(A) = \{\} \}$$

M-E-DFA  $\langle A \rangle$ :

0. Input validation.

1. ... Check if final state is reachable from initial state

OR  
Use the pumping lemma based method from homework.  
→ run DFA on all strings of length  $\leq |Q|$ .

$$NON\text{-E-DFA} = \{ \langle \text{DFA } A \rangle : L(A) \neq \{\} \}$$

Is NON-E-DFA recognizable? Decidable?

Runs decider for E-DFA after switching accept & reject states.

ALL-DFA =  $\{ \langle A \rangle : A \text{ is a DFA and } L(A) = \text{everything} \}$

M-ALL-DFA  $\langle A \rangle$ :

0. Input validation.

1. ... Construct  $A'$  which is a copy of  $A$  & final states are swapped.  $L(A') = \overline{L(A)}$ .

2. Run M-E-DFA( $A'$ ), & do what it does.  $L(A) = \Sigma^* \text{ iff } L(A') = \emptyset$

Proof of correctness:

LEVEL-1: We will prove that

(a) M-ALL-DFA always halts

(b) If M-ALL-DFA accepts  $w$  then  $w$  is in ALL-DFA

(c) If  $w$  is in ALL-DFA then M-ALL-DFA accepts  $w$

EQ-DFA =  $\{ \langle C, D \rangle :$

$L(C) = L(D) \text{ iff } L(A) = \emptyset$

$C, D \text{ are DFAs \& } L(C) = L(D) \}$

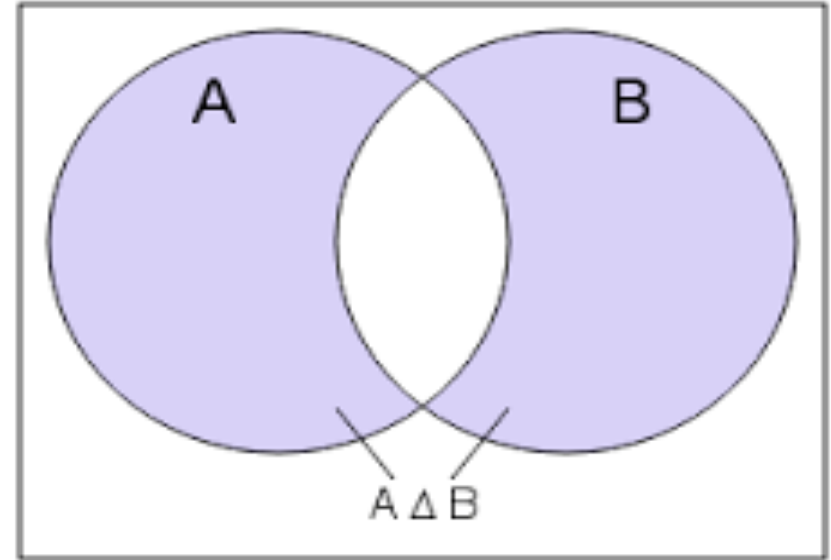
M-EQ-DFA  $\langle C, D \rangle :$

0. Input validation.

1. ... Construct DFA A s.t.

$$L(A) = (L(C) - L(D)) \cup (L(D) - L(C)) \\ = (L(C) \cap \overline{L(D)}) \cup (L(D) \cap \overline{L(C)})$$

2. Run M-EQ-DFA(A).



Another proof for: E-DFA =  $\{ \langle A \rangle : L(A) = \{ \} \}$

M $\langle A \rangle$ :

1. Construct DFA E which does not accept anything.

2. Run M-EQ-DFA $\langle A, E \rangle$ .

3. M accepts iff M-EQ-DFA accepts.

Incorrect proof.

Why ?!